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Icewind Dale™ is a Baldur's Gate™ Engine adventure set beneath The Spine of the World. Your party of intrepid adventurers must fight their way through perilous ice caverns, cursed elven ruins, volcanic fire and other uniquely hazardous locales. Battle new and bigger foes such as the Cyclops and the Rhinocerous Beetle. Dynamic real-time lightning and weather effects add to heightened realism in this epic CRPG.



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- Complete multiplayer support for up to six players over LAN or Internet connections.
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"It would be a damn shame if you spent your s60 for the month of July on Diablo II and let Icewind Dale pass you by." — Daily Radar

"[Icewind Dale] is well suited for fans of Black Isle Studios' previous games, fans of classic hack-and-slash AD&D computer games, and anyone looking for an action-packed role-playing game with a lot of depth." — GameSpot

"Action, action, and more action. This is an AD&D dungeon crawler's dream come true." — IGN

Dûngeons&Dragons







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COMING SOON from BLACK ISLE STUDIOS



Neverwinter Nights (NWN) is a new 3rd edition Advanced Dungeons & Dragons (AD&D) role-playing game from Black Isle Studios and BioWare. Neverwinter Nights has been designed specifically for the online, multiplayer environment as well as an engrossing single player campaign using the latest in 3D technology that allows you to experience all the magic of pen-and-paper Dungeon-Mastering on

your home computer! Using Neverwinter Nights' powerful and user-friendly Solstice Toolset, you

can create and populate entire new modular worlds and stories for others to adventure in. As an all-powerful Dungeon Master (DM), Neverwinter Nights even allows you to alter the plot, possess characters, and manage combat from behind the scenes, all in real-time.

Dûngeons & Dragons







Paldur's

Balour's Gate

1998 RPG OF THE YEAR!



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TALES OF THE SWORD COAST EXPANSION PACK REQUIRES ORIGINAL BALDUR'S GATE TO PLAY









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TORMENT

1999 RPG OF THE YEAR!





Sigil, the "City of Doors", a place with gates that lead anywhere in existence, provided you have the proper key. It is a neutral ground and a watering hole for races across the multiverse, all under the watchful shadow of The Lady of Pain, the enigmatic ruler of the city. It is a place where the word is mightier than the sword, where thought defines reality, where belief has the power to reshape worlds and change the laws of physics.

Dûñ<u>geons&Drag</u>ons









SEQUEL TO THE 1997 RPG OF THE YEAR



Just 80 years after Fallout™, you find yourself in a devastated area of postnuclear Northern California. You are "The Chosen One" destined to retrieve a holy relic from VAULT 13 and save your primitive people. Fallout 2 is the sequel to 1997's critically acclaimed RPG of the Year, which took RPGing out of the dungeons and into a dynamic apocalyptic retro-future.

"1998 RPG of the Year."

- PC Games Magazine



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